

About

A Stockholm, Sweden native, I am a sociable, goal-oriented, and driven IT consultant with a multidisciplinary background in football, esports, service, sales, digital design, and politics - all of which contributed to my professional development, making me a valuable team member. I thrive in the fields of Operations, Development, and Design, often taking on roles as a Team Leader, Technical Account Manager, Specialist, Product Owner, Product Designer, and Technical Project Manager.

Working in IT, gaming and esports was a natural gravitation for me, particularly Counter-Strike, Dota and World of Warcraft. This intersection of interests led me to learn web and graphic design at a very young age so I can sell to clans and teams, to manage a World of Warcraft community with my friends from Oxford, which later grew to add more MMORPGs to the list. In our glory days, we had up to 5 different games and about 300 users. As I reluctantly ended my elite football career due to a lung problem, I became more interested in esports, and while I wasn't campaigning for the Vice President role of my youth political party, I logged thousands of hours in Dota, occasionally partying with some of Sweden's pro players.

Later in my IT career, I joined a company where I lead the design and development vision together with my partner and CEO. It was also our job to sell the product to investors in the tech and esports industry. With 1.5 years into the project, I decided to sell my shares because we were missing something crucial to the business: a monetisation strategy. Since then I have worked on the side as a consultant in Esports and helped my friends in the industry in the Philippines and Sweden.

What next? I see myself continue working in either a customer-oriented strategic position or continuing to manage people in iGaming, Gaming or Esports. With my technical background in everything Microsoft and Linux related in combination with Frontend and UX/UI, I know how to build and design products. With my experience in sales, tech sales, running my own business and politics I have learned how to sell myself and the products I work with. With my knowledge of Esports and gaming communities, I know how to run communities, activate them, attract more users and run global tournaments through platforms like Challengermode and Epulze. I also have a long career as a process owner (ITIL) and working with Agile, SAFe, Scrum, and Kanban as a project manager, TAM and Product Owner at some of the biggest Swedish companies and for the sixth largest IT service company in the world.

Assignments

Länsförsäkringar, Oct 2021 – Present

Consultant - DevOps, Team Leader & Product Owner

Initially assigned as a DevOps Engineer by my consulting company Itancan, immediately after a month I got promoted to DevOps Team Leader and simultaneously, as Product Owner of one Länsförsäkringars dev tools. I have supported, administered, and developed tools together with my team which will help our dev teams on their DevOps journey with Azure DevOps, Nexus, and NeoLoad, Mobile Testing Lab to name a few. I have been one of the leads in automating the project creation process for our Azure DevOps Server 2019 through a PowerShell script. Also, lead the project for our testing tool for mobile development.

Solna stad, Nov 2021 – Present

Technical Committee

As part of the technical committee in Solna, our responsibility is to take decisions regarding waste management, accessibility & traffic safety and to take care of all our premises.

E-GO, Dec 2020 – March 2022

Product Owner

E-GO is an esports application created to make it easier for esports fans worldwide to consume esports, digitally, and to engage with our fans such as community events such as tournaments and fantasy Esports. I lead the design and front-end, ensuring that the UX/UI is up to modern standards. Alongside our CEO, I also helped sell the vision and product to investors. Sold my shares in the company in March 2022.

Zitac Consultant, Feb 2021 – Aug 2021

Consultant – Agile Project Manager

I was an Agile Project Manager and Product Owner for Neurons and Beyond Trust. Ivanti Service Management is a non-code system that relies highly on SQL databases, Powershell, ITIL knowledge, and building integrations. I worked together with my customers to plan the project, design, develop, test, install, configure and support their version of the platform.

Fujitsu, Feb 2020 – Feb 2021

DevOps & DevOps & System Owner

I was the DevOps for H&M Global's Point of Sales system. Early on I found myself taking over ownership of internal systems (Gitlab, Redmine, VMware, Salt, monitoring, password manager, and much more). Initially, I documented everything about the key systems, ensured everything was up to date, and created automatization and integrations for those systems to

minimize the active administration needed and rely more on monitoring. At the same time, I took the responsibility of QA of their POS in both Linux and Windows.

NCGC Esports, Aug 2019 – Feb 2020

Graphics Designer

Designed and created graphic assets for the Swedish esports platform Epulze's launch in Southeast Asia, the Philippines.

Centric Consulting, Apr 2016 – Aug 2019

IT Consultant

Snow Software, 6-month contract

At Snow, I worked as a System Administrator and Product owner of their Mobile Device Management system for the entire of Scandinavia. I single-handedly took care of high-level incidents and changes directly from my client's licensing managers, team leaders, developers, and architects. Most days were spent troubleshooting databases and analyzing data, troubleshooting integrations, agents installed on units, code, and testing to see the communication between agents and the server. Later on, I led the MDM project together with its lead developer and took care of the support and administration globally.

PWC, 6-month contract

At PWC I worked as an Agile Project Manager to build a new IT organization in one of PWC's daughter companies, Aspia. My role relied heavily on setting up systems, processes, routines, and documentation for its new service desk. I was also tasked with fixing a major incident from a mail migration from IBM Lotus Notes to G-Suite.

SEB, 6 month-contract

At SEB, I worked as a system administrator for their Forex exchange team. Together with three others, I made sure the production environment was up and running 24/7 and up to date to minimize incidents. I also took care of the test environment and ensured crucial systems were functioning so the Developers could work as smoothly as possible.

QD Sverige AB, 1,5 year contract

At QD, I worked as a Support/System Administrator and a Mac/Linux Specialist. He dealt with a wide range of customers' service requests, incidents, and standard changes (1-3 level).

Solna stad, Jan 2014 – Feb 2018

Culture and Recreation Committee

I got to be part of the decision-making of one of my favourite political areas, because of my background in football and as a drummer in a punk band. Solna county is famous in Sweden for its many football fields, sports venues, and selection for kids and teenagers to learn music, art, and theatre.

Also worked as a campaign manager during the elections back in 2006, 2010, and 2014 for my party and was appointed vice president for Muf Solna in 2015.

Ownit Broadband AB, Oct 2014 – Sep 2016

Technical Support Specialist / Project Manager

I worked as network support for customers and mainly dealt with B2C but had the occasional B2B clients. Most cases were WLAN issues but I also managed physical issues where troubleshooting in TV-boxes routers and switches (Cisco & HP) was needed. Troubleshooting packets for TV was probably the most challenging part of the job as working with the Devs to test the newly released product.

Later on, I moved internally to take a step away from tech and more towards a project where he worked on the new Villafiber project as a Project Manager for Ownit and Bredbandsbolaget.

Viasat, Nov 2015 – Apr 2016

Sales Specialist

I worked as a sales specialist at Viasat and sold TV and broadband subscriptions both to cold and warm clients who wrote or called us. I had the opportunity to continue working in sales and got offered a Junior Key Account role at Mockfjärds to sell windows. But instead decided to continue working in Telecom but on the tech side.

Education

Jensen Education, Aug 2019 – Feb 2020

Frontend Developer

Completed the first half-year and the three first courses. Proceeded to self-study to learn faster and chose to focus on work.

- HTML, CSS/SASS, Bootstrap
- Javascript
- User Experience Design

University of Dalarna, 120hp

App Developer 30hp & Political Science 90hp

I completed three terms at Campus Dalarna where he studied Political Science with a focus on International Relationships. He changed fields and looked App development but felt the technical level in all courses was too low. He decided to move back to Stockholm and started working for Ownit.

Competencies

Frontend

HTML, CSS/SASS, Bootstrap, XML, JavaScript, React, jQuery, Ajax,

Backend

Windows Server, Linux, Python, Express, Node, SQL, Git

Tools & Systems

Visual Studio, GitHub, Gitlab, Jira, Confluence, Snow, Ivanti, Ansible, Powershell, G-suite, GCP, Jenkins, Adobe, Figma, Kendis, Azure, Azure DevOps, O365, Miro, Splunk, digital.ai, Virtual Mobile testing lab.

Project

ITIL, Scrum, Agile, Kanban, Tech Sales, Team Lead, Product Management, B2B Sales & content marketing, Tournament Operations, Stakeholder management, KPI Reporting, Technical Research, Managing delivery, Life Cycle Management, Product Owner

Esports Games

Dota, LOL & Wildrift, CSGO, Valorant, MLBB, COD, WOW BG, OverWatch, Smite, HoN, Hearthstone, Rocket League, FIFA, NHL, iRacing

Esports Systems

Challenger Mode, Epulze, Discord, Twitch, Youtube, Facebook Gaming, OBS

Politics

international relationships, political science, ideology, county politics

Language

Swedish - Mother tongue

English - Proficient in speaking and writing

Bisaya/Tagalog - Low